

## AMERICAN ASSOCIATION OF WOODTURNERS ANNOUNCEMENT

With the idea of moving its program ahead and keeping its fiscal house in order, the AAW has made two key personnel changes.

First, for the past six years the editor of the *American Woodturner*, our AAW Journal, has been Carl Voss. Carl has been a very dedicated, respected, and well-liked editor who has raised our journal to a new and highly-praised level, for which we are all very appreciative. With the end of Carl's contract approaching, bids from him and other qualified sources were sought that would make Journal production more efficient, reduce cost, and bring more coverage into place. With those objectives in mind, Betty Scarpino, a former Journal editor and professional woodturner, was selected by the board to become the next editor. Betty has lots of new ideas and vision for the Journal – we look forward to seeing her product in 2009.

In addition, Mary Lacer has been appointed Executive Director as of September 2, 2008, replacing Larry Sommer. We wish Larry well in his future endeavors.

Mary Lacer has been the face of AAW for 18 years. She has a passion for woodturning and is committed to the field. She has been a practicing woodturner for 28 years and has taught at some of the major woodturning schools. Mary ran a woodturning business for nine years, producing a wide range of turnings, production work, and art pieces. Everyone who knows Mary admires and respects her for her friendliness, capabilities, and dedication to our organization. She has proven herself to be an excellent Managing Director, and more recently, Assistant Executive Director. Mary understands the duties of Executive Director and is ready to meet the needs and challenges of the Association. We feel she will do a superb job!

We look forward to a bright, productive, and exciting future with Mary Lacer at the helm, and with Betty Scarpino producing the Journal. When you have the opportunity, please welcome them into these new positions for them.

The AAW Board of Directors